

## About IPU (Image Processing Utilities) Plug-in

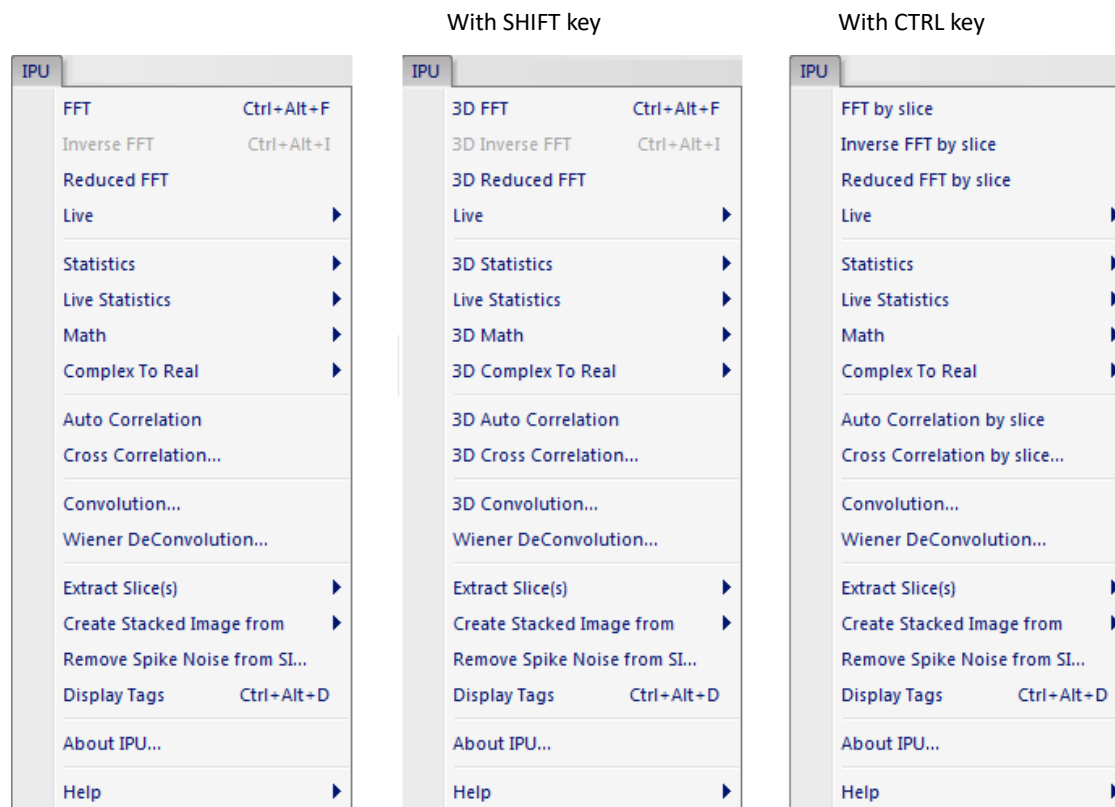
2.12

### Introduction

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Image Processing Utilities (IPU) is a plug-in for Gatan's DigitalMicrograph™.

This plug-in will provide compatible commands of Process menu regarding FFT as shown below:



IPU Menu

Most of the commands switch to 3D processing by pressing the SHIFT key when the menu is selected, and to 2D processing for each slice by pressing the CTRL key.

These commands will work on an image with any image size, namely without a restriction of power of two, based on Intel's MKL (Math Kernel Library). We also provide with this plug-ins the FFT-relating functions that you can use from your script. These functions are also used internally by our several high-performance plug-ins.

This is a free plug-in, and we are happy to get your comments or suggestions on this plug-in.

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Generated on Thu Mar 29 16:48:24 2018 for Image Processing Utilities by  1.6.1

## Copyright Statements



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### **Acknowledgements**

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We are grateful to Gatan software team to support our plug-in development.

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## Installation

1. Exit (Quit) DigitalMicrograph if it is launched.
  2. Copy IPU.dll and IPU.gtk to DigitalMicrograph/Plugins.
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# Quick Reference

## IPU Menu

	With SHIFT key	With CTRL key
IPU	IPU	IPU
FFT	3D FFT	FFT by slice
Inverse FFT	3D Inverse FFT	Inverse FFT by slice
Reduced FFT	3D Reduced FFT	Reduced FFT by slice
Live	Live	Live
Statistics	3D Statistics	Statistics
Live Statistics	Live Statistics	Live Statistics
Math	3D Math	Math
Complex To Real	3D Complex To Real	Complex To Real
Auto Correlation	3D Auto Correlation	Auto Correlation by slice
Cross Correlation...	3D Cross Correlation...	Cross Correlation by slice...
Convolution...	3D Convolution...	Convolution...
Wiener DeConvolution...	Wiener DeConvolution...	Wiener DeConvolution...
Extract Slice(s)	Extract Slice(s)	Extract Slice(s)
Create Stacked Image from	Create Stacked Image from	Create Stacked Image from
Remove Spike Noise from SI...	Remove Spike Noise from SI...	Remove Spike Noise from SI...
Display Tags	Display Tags	Display Tags
About IPU...	About IPU...	About IPU...
Help	Help	Help

## IPU Menu

Most of the commands switch to 3D processing by pressing the SHIFT key when the menu is selected, and to 2D processing for each slice by pressing the CTRL key.

## FFT / 3D FFT

Same as DigitalMicrograph

## Inverse FFT / 3D Inverse FFT

Same as DigitalMicrograph

## Reduced FFT / 3D Reduced FFT

Same as DigitalMicrograph

## Live

Same as DigitalMicrograph



## Live Menu

FFT

Reduced FFT

#### Auto Correlation / 3D Auto Correlation

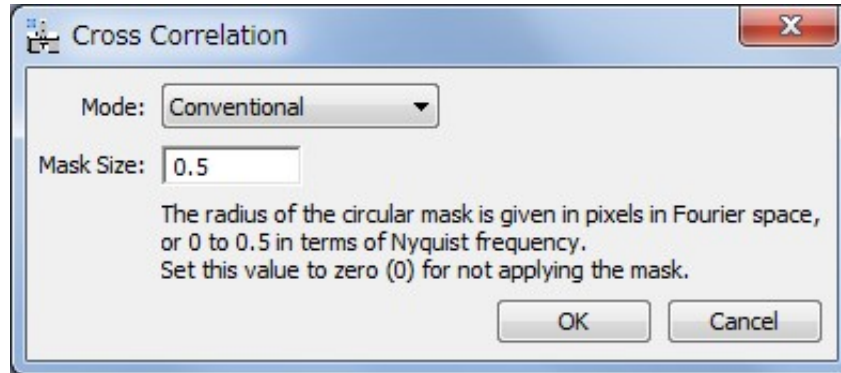
---

Same as DigitalMicrograph

#### Cross Correlation / 3D Cross Correlation

---

Extended cross-correlation function. By default this behaves same as DigitalMicrograph. However, if you choose this command with ALT key down, you will get a dialog shown below where you can select a cross-correlation mode and a mask size.



**Cross Correlation Dialog**

##### Mode

Cross correlation mode

1..Conventional, 2..Square Root Moduli, 3..Phase

##### Mask size

Mask radius given in pixels in Fourier space, or 0 to 0.5 in terms of Nyquist frequency.

Circular mask is used to remove high frequency noise.

#### Convolution / 3D Convolution

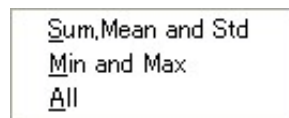
---

Calculates a convoluted image of selected two images.

#### Statistics / 3D Statistics

---

Same as DigitalMicrograph

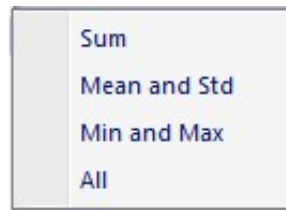


**Statistics Menu**

#### Live Statistics

---

Use this command after placing a Rectangular ROI on an image. The selected statistics within the ROI will be dynamically updated when you move the ROI.

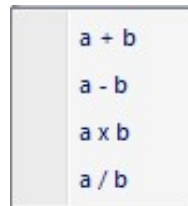


**Live Statistics Menu**

## **Math / 3D Math**

---

Same as DigitalMicrograph

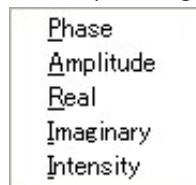


**Math Menu**

## **Complex To Real / 3D Complex To Real**

---

Creates a real image of the specified type from a complex image.

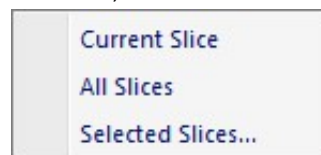


**Complex To Real Menu**

## **Extract Slice(s)**

---

Extracts one currently displayed slice, or all slices, or selected slices from a front image.

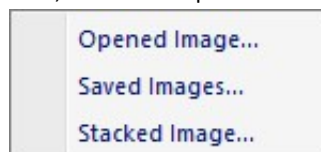


**Extract Slice(s) Menu**

## **Create Stacked Image**

---

Creates a stacked image from the top most opened n-images in the image list of the window menu, or from the saved image in the selected folder, or from an open stacked image.

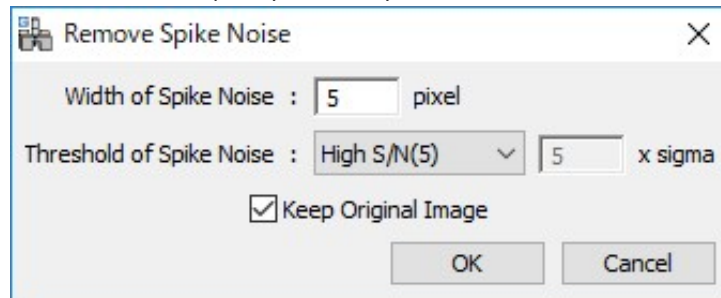


## Create Stacked Image Menu

### Remove Spike Noise from SI

---

Remove a spike noise(s) from a SI data. A spike noise is defined as the data point that shows an abnormal value. Such a point is created, for example, by cosmic rays.



### Remove Spike Noise Dialog

The spike noise is searched within a specified range of pixels (Width of Spike Noise). The data point that exceeds the specified noise level (Threshold of Spike Noise) is recognized as the spike noise, and replace by the local average. The number of the removed spike noise will be shown in the dialog.

### Display Tags

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Displays Image Tags of the front image.

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## Functions

### Fourier Transforms

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IPUFFT()  
IPUIFFT()  
IPURealFFT()  
IPURealIFFT()  
IPUPureFFT()  
IPUPureIFFT()  
IPUFFTX()  
IPUIFFTX()  
IPUFFTY()  
IPUIFFTY()  
IPUFFTZ()  
IPUIFFTZ()  
IPUFFTXY()  
IPUIFFTXY()

### Cross Correlations

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IPUAutoCorrelation()  
IPUCrossCorrelation()  
IPUFTdCrossCorrelation()

### Image Shifting

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IPUImageShift()

### Matrix

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IPUMatrixMultiply()  
IPUMatrixInverse()  
IPULUDecomposition()

### Informations

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IPUGetVersion()  
IPUGetVersionString()  
IPUGetMKLVersion()  
IPUGetMKLVersionString()

### Debugging

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IPUTraceEnabled()  
IPUTraceInit()  
IPUTraceShowTotal() IPUTrace()

### V M L

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IPUConj()  
IPUSqr()  
IPUAbs()  
IPUInv()  
IPUSqrt()

IPUInvSqrt()  
IPUCbrt()  
IPUInvCbrt()  
IPUPow2o3()  
IPUPow3o2()  
IPUExp()  
IPUExpm1()  
IPULn()  
IPULog10() IPULog1p()  
IPUCos()  
IPUSin()  
IPUTan()  
IPUCosh()  
IPUSinh()  
IPUTanh() IPUAcos()  
IPUAsin() IPUAtan()  
IPUAcosh() IPUAsinh()  
IPUAtanh()  
IPUErf()  
IPUErfc()  
IPUErfInv()  
IPUFloor()  
IPUCeil()  
IPUTrunc()  
IPURound()  
IPUNearbyInt()  
IPURint() IPUAdd()  
IPUSub() IPUMul()  
IPUDiv()  
IPUPow()  
IPUHypot() IPUAtan2()  
IPUMulByConj()  
IPUAbs()  
IPUCIS()  
IPUPowx()  
IPUSinCos()  
IPUModf()

## File List

Here is a list of all documented files with brief descriptions:

<a href="#">Cross_Correlations.s</a>	
<a href="#">Debugging.s</a>	
<a href="#">Fourier_Transforms.s</a>	
<a href="#">Image_Shifting.s</a>	
<a href="#">Informations.s</a>	
<a href="#">Matrix.s</a>	
<a href="#">VML.s</a>	

## Cross\_Correlations.s File Reference

### Functions

Image **IPUAutoCorrelation** (Image *imgSrc*)  
Auto Correlation.

Image **IPUCrossCorrelation** (Image *imgTarg*, Image *imgRef*)      Cross  
Correlation.

Image **IPUCrossCorrelation** (Image *imgTarg*, Image *imgRef*, Number *eMode*, Number  
*fSize*)  
Cross Correlation.

Image **IPUFTdCrossCorrelation** (ComplexImage *cimTarg*, ComplexImage *cimRef*, Number *eMode*, Number  
*fSize*)  
Cross Correlation from Fourier Transformed Images.

### Detailed Description

#### Function Documentation

##### Image IPUAutoCorrelation ( Image *imgSrc* )

Auto Correlation.

##### Parameters:

*imgSrc* Source image

##### Returns:

Auto correlation image

Same as AutoCorrelation()

##### Image IPUCrossCorrelation ( Image *imgTarg*, Image *imgRef* )

Cross Correlation.

##### Parameters:

*imgTarg* Target image

*imgRef* Reference image

##### Returns:

Cross correlation image

Same as CrossCorrelation()

##### Image IPUCrossCorrelation ( Image *imgTarg*, Image *imgRef*, Number *eMode*,



Number	fSize
)	
Cross Correlation.	
<b>Parameters:</b>	
<i>imgTarg</i>	Target image
<i>imgRef</i>	Reference image
<i>eMode</i>	Cross correlation mode 1..Conventional, 2..Square Root Moduli, 3..Phase
<i>fSize</i>	Mask size to remove high frequency noise. fSize is a radius given in pixels in Fourier space, or 0 to 0.5 in terms of Nyquist frequency.
<b>Returns:</b>	
Cross correlation image	

Image IPUFTdCrossCorrelation (	ComplexImage	cimTarg,
	ComplexImage	cimRef,
	Number	eMode,
	Number	fSize
	)	

Cross Correlation from Fourier Transformed Images.

**Parameters:**

- cimTarg* Fourier transformed target image
- cimRef* Fourier transformed reference image
- eMode* Cross correlation mode  
1..Conventional, 2..Square Root Moduli, 3..Phase
- fSize* Mask size to remove high frequency noise.  
fSize is a radius given in pixels in Fourier space, or 0 to 0.5 in terms of Nyquist frequency.

**Returns:**

- Cross correlation image



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## Function Documentation

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### void IPUTraceInit ( )

Initialize Trace Routine.

[example](#)

You should call this before starting a trace.

### void IPUTraceShowTotal ( )

Show Total Execution.

[example](#)

This shows total execution information, if the trace is enabled.

### void IPUTraceEnabled ( Number **isEnabled** )

Set Trace Status.

**Parameters:**

*isEnabled* 1/0 for enable/disable.

[example](#)

### Object IPUTrace ( String **strName** )

Enter a Trace Block.

**Parameters:**

*strName* Block name to be shown

**Returns:**

Tracer

[example](#)

### Object IPUTrace ( String **strName**, String **strArgs** )

Enter a Trace Block with Optional Message.

**Parameters:**

*strName* Block name to be shown

*strArgs* Any message to be shown

**Returns:**

Tracer

[example](#)

## Fourier\_Transforms.s File Reference

### Functions

ComplexImage	<b>IPUFFT</b> (ComplexImage cimSrc) Fourier Transform (Origin at Center).
ComplexImage	<b>IPUFFT</b> (ComplexImage cimSrc, ComplexImage cimDst) Fourier Transform (Origin at Center).
ComplexImage	<b>IPUFFT</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) Fourier Transform (Origin at Center).
ComplexImage	<b>IPUIFFT</b> (ComplexImage cimSrc) Inverse Fourier Transform (Origin at Center).
ComplexImage	<b>IPUIFFT</b> (ComplexImage cimSrc, ComplexImage cimDst) Inverse Fourier Transform (Origin at Center).
ComplexImage	<b>IPUIFFT</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) Inverse Fourier Transform (Origin at Center).
ComplexImage	<b>IPURealFFT</b> (Image imgSrc) Fourier Transform with ReallImage.
ComplexImage	<b>IPURealFFT</b> (Image imgSrc, ComplexImage cimDst) Fourier Transform with ReallImage.
ComplexImage	<b>IPURealFFT</b> (Image imgSrc, Number fScale, ComplexImage cimDst) Fourier Transform with ReallImage.
Image	<b>IPURealIFFT</b> (ComplexImage cimSrc) Inverse Fourier Transform to ReallImage.
Image	<b>IPURealIFFT</b> (ComplexImage cimSrc, Image imgDst) Inverse Fourier Transform to ReallImage.
Image	<b>IPURealIFFT</b> (ComplexImage cimSrc, Number fScale, Image imgDst) Inverse Fourier Transform to ReallImage.
ComplexImage	<b>IPUPureFFT</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) Fourier Transform (Origin at Top-Left).
ComplexImage	<b>IPUPureIFFT</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) Inverse Fourier Transform (Origin at Top-Left).
ComplexImage	<b>IPUFFTX</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) 1D Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUFFTX</b> (ComplexImage cimSrc, ComplexImage cimDst) 1D Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUFFTX</b> (ComplexImage cimSrc) 1D Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUIFFTX</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst) 1D Inverse Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUIFFTX</b> (ComplexImage cimSrc, ComplexImage cimDst) 1D Inverse Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUIFFTX</b> (ComplexImage cimSrc)

	1D Inverse Fourier Transform at X axis (Origin at Center)
ComplexImage	<b>IPUFFTY</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	1D Inverse Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUFFTY</b> (ComplexImage cimSrc, ComplexImage cimDst)
	1D Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUFFTY</b> (ComplexImage cimSrc)
	1D Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUIFFTY</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	1D Inverse Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUIFFTY</b> (ComplexImage cimSrc, ComplexImage cimDst)
	1D Inverse Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUIFFTY</b> (ComplexImage cimSrc)
	1D Inverse Fourier Transform at Y axis (Origin at Center)
ComplexImage	<b>IPUFFTZ</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	1D Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUFFTZ</b> (ComplexImage cimSrc, ComplexImage cimDst)
	1D Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUFFTZ</b> (ComplexImage cimSrc)
	1D Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUIFFTZ</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	1D Inverse Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUIFFTZ</b> (ComplexImage cimSrc, ComplexImage cimDst)
	1D Inverse Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUIFFTZ</b> (ComplexImage cimSrc)
	1D Inverse Fourier Transform at Z axis (Origin at Center)
ComplexImage	<b>IPUFFTXY</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	2D Fourier Transform at XY Plane (Origin at Center)
ComplexImage	<b>IPUFFTXY</b> (ComplexImage cimSrc, ComplexImage cimDst)
	2D Fourier Transform at XY Plane (Origin at Center)
ComplexImage	<b>IPUFFTXY</b> (ComplexImage cimSrc)
	2D Fourier Transform at XY Plane (Origin at Center)
ComplexImage	<b>IPUIFFTXY</b> (ComplexImage cimSrc, Number fScale, ComplexImage cimDst)
	2D Inverse Fourier Transform at XY Plane (Origin at Center)
ComplexImage	<b>IPUIFFTXY</b> (ComplexImage cimSrc, ComplexImage cimDst)
	2D Inverse Fourier Transform at XY Plane (Origin at Center)
ComplexImage	<b>IPUIFFTXY</b> (ComplexImage cimSrc)
	2D Inverse Fourier Transform at XY Plane (Origin at Center)

## Detailed Description

## Function Documentation

### ComplexImage IPUFFT ( ComplexImage *cimSrc* )

Fourier Transform (Origin at Center).

**Parameters:**

*cimSrc* Source image

**Returns:**

Fourier transformed image

Same as FFT().

### ComplexImage IPUFFT ( ComplexImage *cimSrc*, ComplexImage *cimDst* )

Fourier Transform (Origin at Center).

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

### ComplexImage IPUFFT ( ComplexImage *cimSrc*, Number *fScale*, ComplexImage *cimDst* )

Fourier Transform (Origin at Center).

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

**Behavior:**

```
cimDst = FFT(cimSrc) * fScale
```

Normally, `fScale` is 1.0.

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

### ComplexImage IPUIFFT ( ComplexImage `cimSrc` )

Inverse Fourier Transform (Origin at Center).

#### Parameters:

*cimSrc* Source image

#### Returns:

Inverse fourier transformed image

Same as IFFT().

### ComplexImage IPUIFFT ( ComplexImage `cimSrc`, ComplexImage `cimDst` )

Inverse Fourier Transform (Origin at Center).

#### Parameters:

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

#### Returns:

`cimDst`

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

### ComplexImage IPUIFFT ( ComplexImage `cimSrc`, Number `fScale`, ComplexImage `cimDst` )

Inverse Fourier Transform (Origin at Center).

#### Parameters:

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

#### Returns:

`cimDst`

#### Behavior:

```
cimDst = IFFT(cimSrc) * fScale
```



Normally, `fScale` is `1.0/(Number of pixels)`.  
If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

#### ComplexImage IPURealFFT ( Image `imgSrc` )

Fourier Transform with ReallImage.

**Parameters:**

*imgSrc* Source image

**Returns:**

Fourier transformed image

Same as RealFFT().

#### ComplexImage IPURealFFT ( Image `imgSrc`, ComplexImage `cimDst` )

Fourier Transform with ReallImage.

**Parameters:**

*imgSrc* Source image

*cimDst* Destination image (can be NULL)

**Returns:**

`cimDst`

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

#### ComplexImage IPURealFFT ( Image `imgSrc`, Number `fScale`, ComplexImage `cimDst` )

Fourier Transform with ReallImage.

**Parameters:**

*imgSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL)

**Returns:**

`cimDst`

**Warning:**

Image type of `imgSrc` should be Real 4 or Real 8.

**Behavior:**

```
cimDst = FFT(imgSrc) * fScale
```

Normally, `fScale` is 1.0.

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

#### Image IPURealIFFT ( ComplexImage **cimSrc** )

Inverse Fourier Transform to ReallImage.

**Parameters:**

*cimSrc* Source image

**Returns:**

Inverse fourier transformed image

Same as `RealIFFT()`.

#### Image IPURealIFFT ( ComplexImage **cimSrc**, Image **imgDst** )

Inverse Fourier Transform to ReallImage.

**Parameters:**

*cimSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

`cimDst`

**Warning:**

Image type of `imgDst` should be Real 4 or Real 8.

If `imgDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

#### Image IPURealIFFT ( ComplexImage **cimSrc**, Number **fScale**, Image **imgDst** )

Inverse Fourier Transform to ReallImage.

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*imgDst* Destination image (can be NULL)

**Returns:**

`cimDst`

**Warning:**

Image type of `imgDst` should be Real 4 or Real 8.

**Behavior:**

```
cimDst = IFFT(imgSrc) * fScale
```

Normally, `fScale` is  $1.0/(\text{Number of pixels})$ .

If `imgDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUPureFFT ( ComplexImage cimSrc,  
                          Number fScale,  
                          ComplexImage cimDst  
                          )
```

Fourier Transform (Origin at Top-Left).

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

**Behavior:**

```
cimDst = FFT(cimSrc) * fScale
```

Normally, `fScale` is 1.0.

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUPureIFFT ( ComplexImage cimSrc,  
                           Number fScale,  
                           ComplexImage cimDst  
                           )
```

Inverse Fourier Transform (Origin at Top-Left).

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

**Behavior:**

```
cimDst = IFFT(cimSrc) * fScale
```

Normally, `fScale` is  $1.0/(\text{Number of pixels})$ .

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUFFT ( ComplexImage cimSrc,  
                      Number fScale,  
                      ComplexImage cimDst  
                      )
```

1D Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

Normally, `fScale` is 1.0.

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUFFT ( ComplexImage cimSrc,  
                      ComplexImage cimDst  
                      )
```

1D Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUFFT ( ComplexImage cimSrc )
```

1D Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

**Returns:**

Fourier transformed image

```
ComplexImage IPUIFFTX ( ComplexImage cimSrc,  
                        Number      fScale,  
                        ComplexImage cimDst  
                        )
```

1D Inverse Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

Normally, *fScale* is  $1.0/(\text{Number of pixels})$ .

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUIFFTX ( ComplexImage cimSrc,  
                        ComplexImage cimDst  
                        )
```

1D Inverse Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUIFFTX ( ComplexImage cimSrc )
```

1D Inverse Fourier Transform at X axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

**Returns:**

Inverse Fourier transformed image

```
ComplexImage IPUFFTY ( ComplexImage cimSrc,
```

<b>Number</b> <b>ComplexImage</b>	<b>fScale,</b> <b>ComplexImage</b>
)	
1D Inverse Fourier Transform at Y axis (Origin at Center)	
<b>Parameters:</b> <i>cimSrc</i> Source image <i>fScale</i> Scaling factor <i>cimDst</i> Destination image (can be NULL, or <i>cimSrc</i> for in-place calculation)	
<b>Returns:</b> <i>cimDst</i>	
Normally, <i>fScale</i> is 1.0. If <i>cimDst</i> is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.	

<b>ComplexImage</b>	<b>ComplexImage</b>	<b>ComplexImage</b>
<b>IPUFFTY (</b>	<b>cimSrc,</b>	<b>cimDst</b>
)		
1D Fourier Transform at Y axis (Origin at Center)		
<b>Parameters:</b> <i>cimSrc</i> Source image <i>cimDst</i> Destination image (can be NULL, or <i>cimSrc</i> for in-place calculation)		
<b>Returns:</b> <i>cimDst</i>		
If <i>cimDst</i> is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.		

<b>ComplexImage</b>	<b>ComplexImage</b>
<b>IPUFFTY (</b>	<b>cimSrc )</b>
1D Fourier Transform at Y axis (Origin at Center)	
<b>Parameters:</b> <i>cimSrc</i> Source image	
<b>Returns:</b> Fourier transformed image	

<b>ComplexImage</b>	<b>ComplexImage</b>	<b>Number</b>	<b>fScale,</b>	<b>ComplexImage</b>
<b>IPUIFFTY (</b>	<b>cimSrc,</b>	<b>fScale,</b>	<b>ComplexImage</b>	<b>cimDst</b>
)				
1D Inverse Fourier Transform at Y axis (Origin at Center)				

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

Normally, *fScale* is 1.0/(Number of pixels).

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUIFFTY ( ComplexImage *cimSrc*,  
ComplexImage *cimDst*  
)**

1D Inverse Fourier Transform at Y axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUIFFTY ( ComplexImage *cimSrc* )**

1D Inverse Fourier Transform at Y axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

**Returns:**

Inverse Fourier transformed image

**ComplexImage IPUFFTZ ( ComplexImage *cimSrc*,  
Number *fScale*,  
ComplexImage *cimDst*  
)**

1D Fourier Transform at Z axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

`cimDst`

Normally, `fScale` is 1.0.

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUFFTZ ( ComplexImage `cimSrc`,  
ComplexImage `cimDst`  
)**

1D Fourier Transform at Z axis (Origin at Center)

**Parameters:**

`cimSrc` Source image

`cimDst` Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUFFTZ ( ComplexImage `cimSrc` )**

1D Fourier Transform at Z axis (Origin at Center)

**Parameters:**

`cimSrc` Source image

**Returns:**

Fourier transformed image

**ComplexImage IPUIFFTZ ( ComplexImage `cimSrc`,  
Number `fScale`,  
ComplexImage `cimDst`  
)**

1D Inverse Fourier Transform at Z axis (Origin at Center)

**Parameters:**

`cimSrc` Source image

`fScale` Scaling factor

`cimDst` Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

Normally, `fScale` is 1.0/(Number of pixels).

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.



```
ComplexImage IPUIFFTZ ( ComplexImage cimSrc,  
                        ComplexImage cimDst  
                        )
```

1D Inverse Fourier Transform at Z axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUIFFTZ ( ComplexImage cimSrc )
```

1D Inverse Fourier Transform at Z axis (Origin at Center)

**Parameters:**

*cimSrc* Source image

**Returns:**

Inverse Fourier transformed image

```
ComplexImage IPUFFTXY ( ComplexImage cimSrc,  
                        Number         fScale,  
                        ComplexImage cimDst  
                        )
```

2D Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

Normally, *fScale* is 1.0.

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

```
ComplexImage IPUFFTXY ( ComplexImage cimSrc,  
                        ComplexImage cimDst  
                        )
```

2D Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

*cimSrc* Source image

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUFFTXY ( ComplexImage *cimSrc* )**

2D Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

*cimSrc* Source image

**Returns:**

Fourier transformed image

**ComplexImage IPUIFFTXY ( ComplexImage *cimSrc*,  
Number *fScale*,  
ComplexImage *cimDst*  
)**

2D Inverse Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

*cimSrc* Source image

*fScale* Scaling factor

*cimDst* Destination image (can be NULL, or *cimSrc* for in-place calculation)

**Returns:**

*cimDst*

Normally, *fScale* is 1.0/(Number of pixels).

If *cimDst* is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUIFFTXY ( ComplexImage *cimSrc*,  
ComplexImage *cimDst*  
)**

2D Inverse Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

*cimSrc* Source image

`cimDst` Destination image (can be NULL, or `cimSrc` for in-place calculation)

**Returns:**

`cimDst`

If `cimDst` is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

**ComplexImage IPUIFFTTY( ComplexImage `cimSrc` )**

2D Inverse Fourier Transform at XY Plane (Origin at Center)

**Parameters:**

`cimSc` Source image

**Returns:**

Inverse fourier transformed image

## Image\_Shifting.s File Reference

### Functions

ComplexImage **IPUImageShift** (Image imgSrc, Number fShiftX, Number fShiftY, Image imgDst)  
Translate Image using FFT.

### Detailed Description

### Function Documentation

```
ComplexImage IPUImageShift( Image    imgSrc,  
                             Number   fShiftX,  
                             Number   fShiftY,  
                             Image     imgDst  
                             )
```

Translate Image using FFT.

#### Parameters:

**imgSrc**     Source image  
**fShiftX**     X shift  
**fShiftY**     Y shift  
**imgDst**     Destination image (can be NULL, or **imgSrc** for in-place calculation)

#### Returns:

**imgDst**

This function shifts an image using the shift theorem of Fourier Transform. Thus, you can specify sub-pixel numbers to **fShiftX** and **fShiftY**.  
If **imgDst** is allocated, this function put a result to it. Otherwise, this function allocates a new destination area and returns the result on it.

#### Example:

```
Image img := GetFrontImage().ImageClone();  
  
img.ConvertToFloat();  
  
// translate (X, Y) = (10.5, 3)  
IPUImageShift(img, 10.5, 3, img);  
  
img.ShowImage();
```

## Informations.s File Reference

Number	<b>IPUGetVersion</b> Get Version Number.
String	<b>IPUGetVersionString</b> Get Version String.
Number	<b>IPUGetMKLVersion</b> Get MKL Version Number.
String	<b>IPUGetMKLVersionString</b> Get MKL Version String.

### Detailed Description

### Function Documentation

#### Number IPUGetVersion ( )

Get Version Number.

**Returns:**

Version number

It returns 0xXXYYZZWW.

XX: Major Version

YY: Minor Version

ZZ: Revision Number

WW: Build Number

#### String IPUGetVersionString ( )

Get Version String.

**Returns:**

Version string

#### Number IPUGetMKLVersion ( )

Get MKL Version Number.

It returns 0xXXYYZZZZ.

XX: Major Version

YY: Minor Version

ZZZZ: Build Number

#### String IPUGetMKLVersionString ( )

Get MKL Version String.

**Returns:**

Version string

## Matrix.s File Reference

Image	<b>IPUMatrixMultiply</b> (Image imgA, Image imgB) Matrix Multiply.
Image	<b>IPUMatrixInverse</b> (Image imgA) Matrix Inverse.
Image	<b>IPULUDecomposition</b> (Image imgA, Image imgB) LUDecomposition.
Image	<b>IPUMatrixTranspose</b> (Image imgA) Matrix Transpose.


### Detailed Description

## Function Documentation

```
Image IPUMatrixMultiply (Image imgA,  
                        Image imgB  
                        )
```

Matrix Multiply.

### Parameters:



*imgA* 2D image



*imgB* 2D image

**Returns:**

### Matrix Multiplied 2D image

Same as MatrixMultiply()

Image IPUMatrixInverse ( Image **imgA** )

### Matrix Inverse.

### Parameters:



*imgA* 2D image

**Returns:**

Inversed Matrix (2D image)

Same as MatrixInverse()

```
Image IPULUdecomposition ( Image imgA,  
                             Image imgB  
                             )
```

LUDecomposition.

**Parameters:**

`imgA` 2D image

`imgB` 2D image

**Returns:**

Solution X (2D image) of  $AX = B$

**Image IPUMatrixTranspose( Image `imgA` )**

Matrix Transpose.

**Parameters:**

`imgA` 2D image

**Returns:**

Transposed Matrix (2D image)

Same as `MatrixTranspose()`



## VML.s File Reference

Image **IPUConj** (ComplexImage imgSrc, ComplexImage imgDst)

Conjugation of vector elements.

Image **IPUSqr** (Image imgSrc, Image imgDst)  
vector elements.

Squaring of

Image **IPUAbs** (Image imgSrc, Image imgDst)  
of vector elements.

Absolute value

Image **IPUInv** (Image imgSrc, Image imgDst)  
vector elements.

Inversion of

Image **IPUSqrt** (Image imgSrc, Image imgDst)

Square root of vector elements.

Image **IPUInvSqrt** (Image imgSrc, Image imgDst)

Inverse square root of vector elements.

Image **IPUCbrt** (Image imgSrc, Image imgDst)

Cube root of vector elements.

Image **IPUInvCbrt** (Image imgSrc, Image imgDst)

Inverse cube root of vector elements.

Image **IPUPow2o3** (Image imgSrc, Image imgDst)

Each vector element raised to 2/3.

Image **IPUPow3o2** (Image imgSrc, Image imgDst)

Each vector element raised to 3/2.

Image **IPUExp** (Image imgSrc, Image imgDst)  
vector elements.

Exponential of

Image **IPUExpn1** (Image imgSrc, Image imgDst)

Exponential of vector elements decreased by 1.

Image **IPULn** (Image imgSrc, Image imgDst)

Natural logarithm of vector elements.

Image **IPULog10** (Image imgSrc, Image imgDst)

Denary logarithm of vector elements.

Image **IPULog1p** (Image imgSrc, Image imgDst)

Natural logarithm of vector elements that are increased by 1.

Image **IPUCos** (Image imgSrc, Image imgDst)

Cosine of vector elements.

Image **IPUSin** (Image imgSrc, Image imgDst)

Sine of vector elements.

Image **IPUTan** (Image imgSrc, Image imgDst)

Tangent of vector elements.

Image **IPUCosh** (Image imgSrc, Image imgDst)

Hyperbolic cosine of vector elements.

Image **IPUSinh** (Image imgSrc, Image imgDst)

Hyperbolic sine of vector elements.

Image **IPUTanh** (Image imgSrc, Image imgDst)

Hyperbolic tangent of vector elements.

Image **IPUAcos** (Image imgSrc, Image imgDst)

Inverse cosine of vector elements.

Image **IPUAsin** (Image imgSrc, Image imgDst)

Inverse sine of vector elements.

Image **IPUAtan** (Image imgSrc, Image imgDst)

Inverse tangent of vector elements.

Image **IPUAcosh** (Image imgSrc, Image imgDst)

Inverse hyperbolic cosine of vector elements.

Image **IPUAsinh** (Image imgSrc, Image imgDst)

Inverse hyperbolic sine of vector elements.

Image **IPUAtanh** (Image imgSrc, Image imgDst)

Inverse hyperbolic tangent of vector elements.

Image **IPUErf** (Image imgSrc, Image imgDst)

Error function value of vector elements.

Image **IPUErfc** (Image imgSrc, Image imgDst)

Complementary error function value of vector elements.

Image **IPUErfInv** (Image imgSrc, Image imgDst)

Inverse error function value of vector elements.

Image **IPUFloor** (Image imgSrc, Image imgDst)

Rounding towards minus infinity. Image **IPUCeil** (Image imgSrc, Image imgDst)

Rounding towards plus infinity.

Image **IPUTrunc** (Image imgSrc, Image imgDst)

Rounding towards zero infinity.

Image **IPURound** (Image imgSrc, Image imgDst)

Rounding to nearest integer.

Image **IPUNearbyInt** (Image imgSrc, Image imgDst)

Rounding according to current mode.

Image **IPURint** (Image imgSrc, Image imgDst)

Rounding according to current mode and raising inexact result exception.

Image **IPUAdd** (Image imgA, Image imgB, Image imgDst)

Addition of vector elements.

Image **IPUSub** (Image imgA, Image imgB, Image imgDst)

Subtraction of vector elements.

Image **IPUMul** (Image imgA, Image imgB, Image imgDst)

Multiplication of vector elements.

Image **IPUDiv** (Image imgA, Image imgB, Image imgDst)

Division of elements of one vector by elements of the second vector.

Image **IPUPow** (Image imgA, Image imgB, Image imgDst)

Each vector element raised to the specified power.

Image **IPUHypot** (Image imgA, Image imgB, Image imgDst)

Square root of sum of squares.

Image **IPUAtan2** (Image imgA, Image imgB, Image imgDst)

Four-quadrant inverse tangent of elements of two vectors.

Image **IPUMulByConj** (ComplexImage imgA, ComplexImage imgB, ComplexImage imgDst)

Multiplication of elements of one vector by conjugated elements of the second vector.

Image **IPUAbs** (ComplexImage imgSrc, Image imgDst)

Absolute value of vector elements.

Image **IPUCIS** (Image imgSrc, ComplexImage imgDst)

Complex exponent of vector elements(cosine and sine combined to complex value).

Image **IPUPowx** (Image imgSrc, Number nB, Image imgDst)

vector elements raised to the constant power

void **IPUSinCos** (Image imgSrc, Image imgSin, Image imgCos)

Sine and cosine of vector elements.

void **IPUModf** (Image imgSrc, Image imgVal, Image imgRem)

Integer and fraction parts.

---

## Detailed Description

---

## Function Documentation

---

**Image IPUConj** ( **ComplexImage** **imgSrc**,  
                  **ComplexImage** **imgDst**  
                  )

Conjugation of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

imgDst

**Image IPUSqr** ( **Image** **imgSrc**,  
                  **Image** **imgDst**  
                  )

Squaring of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

imgDst

**Image IPUAbs** ( **Image** **imgSrc**,  
                  **Image** **imgDst**

---

)

Absolute value of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUInv ( Image *imgSrc*,  
Image *imgDst*  
)**

Inversion of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUSqrt ( Image *imgSrc*,  
Image *imgDst*  
)**

Square root of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUInvSqrt ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse square root of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUCbrt ( Image *imgSrc*,  
Image *imgDst*  
)**

Cube root of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUInvCbrt ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse cube root of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUPow2o3 ( Image *imgSrc*,  
Image *imgDst*  
)**

Each vector element raised to 2/3.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUPow3o2 ( Image *imgSrc*,  
Image *imgDst*  
)**

Each vector element raised to 3/2.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPUExp ( Image imgSrc,  
Image imgDst  
)**

Exponential of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPUExp1 ( Image imgSrc,  
Image imgDst  
)**

Exponential of vector elements decreased by 1.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPULn ( Image imgSrc,  
Image imgDst  
)**

Natural logarithm of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPULog10 ( Image imgSrc,  
Image imgDst  
)**

Denary logarithm of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPULog1p ( Image *imgSrc*,  
Image *imgDst*  
)**

Natural logarithm of vector elements that are increased by 1.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUCos ( Image *imgSrc*,  
Image *imgDst*  
)**

Cosine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUSin ( Image *imgSrc*,  
Image *imgDst*  
)**

Sine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUTan ( Image *imgSrc*,  
Image *imgDst***



)

Tangent of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUCosh ( Image *imgSrc*,  
Image *imgDst*  
)**

Hyperbolic cosine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUSinh ( Image *imgSrc*,  
Image *imgDst*  
)**

Hyperbolic sine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUTanh ( Image *imgSrc*,  
Image *imgDst*  
)**

Hyperbolic tangent of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUAcos ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse cosine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUAsin ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse sine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUAtan ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse tangent of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUAcosh ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse hyperbolic cosine of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPUAsinh ( Image imgSrc,  
Image imgDst  
)**

Inverse hyperbolic sine of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPUAtanh ( Image imgSrc,  
Image imgDst  
)**

Inverse hyperbolic tangent of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPU Erf ( Image imgSrc,  
Image imgDst  
)**

Error function value of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

**Image IPU Erfc ( Image imgSrc,  
Image imgDst  
)**

Complementary error function value of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUerflnv ( Image *imgSrc*,  
Image *imgDst*  
)**

Inverse error function value of vector elements.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUFloor ( Image *imgSrc*,  
Image *imgDst*  
)**

Rounding towards minus infinity.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUCeil ( Image *imgSrc*,  
Image *imgDst*  
)**

Rounding towards plus infinity.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUTrunc ( Image *imgSrc*,  
Image *imgDst***

)

Rounding towards zero infinity.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPURound ( Image *imgSrc*,  
Image *imgDst*  
)**

Rounding to nearest integer.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUNearbyInt ( Image *imgSrc*,  
Image *imgDst*  
)**

Rounding according to current mode.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPURint ( Image *imgSrc*,  
Image *imgDst*  
)**

Rounding according to current mode and raising inexact result exception.

**Parameters:**

*imgSrc* Source image

*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

```
Image IPUAdd ( Image imgA,  
               Image imgB,  
               Image imgDst  
             )
```

Addition of vector elements.

**Parameters:**

*imgA*    an image  
*imgB*    an image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

```
Image IPUSub ( Image imgA,  
               Image imgB,  
               Image imgDst  
             )
```

Subtraction of vector elements.

**Parameters:**

*imgA*    an image  
*imgB*    an image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

```
Image IPUMul ( Image imgA,  
               Image imgB,  
               Image imgDst  
             )
```

Multiplication of vector elements.

**Parameters:**

*imgA*    an image  
*imgB*    an image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

```
Image IPUDiv ( Image imgA,  
               Image imgB,
```

```
Image imgDst  
)
```

Division of elements of one vector by elements of the second vector.

**Parameters:**

*imgA* an image  
*imgB* an image  
*imgDst* Destination image (can be NULL)

**Returns:**

imgDst

```
Image IPUPow ( Image imgA,  
               Image imgB,  
               Image imgDst  
             )
```

Each vector element raised to the specified power.

**Parameters:**

*imgA* an image  
*imgB* an image  
*imgDst* Destination image (can be NULL)

**Returns:**

imgDst

```
Image IPUHypot ( Image imgA,  
                 Image imgB,  
                 Image imgDst  
               )
```

Square root of sum of squares.

**Parameters:**

*imgA* an image  
*imgB* an image  
*imgDst* Destination image (can be NULL)

**Returns:**

imgDst

```
Image IPUAtan2 ( Image imgA,  
                 Image imgB,  
                 Image imgDst  
               )
```

Four-quadrant inverse tangent of elements of two vectors.

**Parameters:**

*imgA* an image  
*imgB* an image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUMulByConj ( ComplexImage *imgA*,  
ComplexImage *imgB*,  
ComplexImage *imgDst*  
)**

Multiplication of elements of one vector by conjugated elements of the second vector.

**Parameters:**

*imgA* an image  
*imgB* an image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUAbs ( ComplexImage *imgSrc*,  
Image *imgDst*  
)**

Absolute value of vector elements.

**Parameters:**

*imgSrc* Source image  
*imgDst* Destination image (can be NULL)

**Returns:**

*imgDst*

**Image IPUCIS ( Image *imgSrc*,  
ComplexImage *imgDst*  
)**

Complex exponent of vector elements(cosine and sine combined to complex value).

**Parameters:**

*imgSrc* Source image  
*imgDst* Destination image (can be NULL)



**Returns:**  
imgDst

```
Image IPUPowx ( Image  imgSrc,  
                Number  nB,  
                Image  imgDst  
                )
```

vector elements raised to the constant power

**Parameters:**  
*imgSrc* Source image  
*nb* Constant value for power b.  
*imgDst* Destination image (can be NULL)

**Returns:**  
imgDst

```
void IPUSinCos ( Image  imgSrc,  
                Image  imgSin,  
                Image  imgCos  
                )
```

Sine and cosine of vector elements.

**Parameters:**  
*imgSrc* Source image  
*imgSin* Sine values  
*imgCos* Cosine values

```
void IPUModf ( Image  imgSrc,  
              Image  imgVal,  
              Image  imgRem  
              )
```

Integer and fraction parts.

**Parameters:**  
*imgSrc* Source image  
*imgVal* Integer values  
*imgRem* Fraction values

Here is a list of all documented functions, variables, defines, enums, and typedefs with links to the documentation:

- i -

- IPUAbs() : [VML.s](#)
- IPUAcos() : [VML.s](#)
- IPUAcosh() : [VML.s](#)
- IPUAdd() : [VML.s](#)
- IPUAsin() : [VML.s](#)
- IPUAsinh() : [VML.s](#)
- IPUAtan() : [VML.s](#)
- IPUAtan2() : [VML.s](#) IPUAtanh() : [VML.s](#)
- IPUAutoCorrelation() : [Cross\\_Correlations.s](#)
- IPUCbirt() : [VML.s](#)
- IPUCeil() : [VML.s](#)
- IPUCIS() : [VML.s](#)
- IPUConj() : [VML.s](#)
- IPUCos() : [VML.s](#)
- IPUCosh() : [VML.s](#)
- IPUCrossCorrelation() : [Cross\\_Correlations.s](#)
- IPUDiv() : [VML.s](#)
- IPU Erf() : [VML.s](#)
- IPU Erfc() : [VML.s](#)
- IPU ErfInv() : [VML.s](#)
- IPUExp() : [VML.s](#)
- IPUExpml() : [VML.s](#)
- IPUFFT() : [Fourier\\_Transforms.s](#)
- IPUFFTX() : [Fourier\\_Transforms.s](#)
- IPUFFTXXY() : [Fourier\\_Transforms.s](#)
- IPUFFTY() : [Fourier\\_Transforms.s](#) IPUFFTZ() : [Fourier\\_Transforms.s](#)
- IPUFloor() : [VML.s](#)
- IPUFTdCrossCorrelation() : [Cross\\_Correlations.s](#)
- IPUGetMKLVersion() : [Informations.s](#)
- IPUGetMKLVersionString() : [Informations.s](#)
- IPUGetVersion() : [Informations.s](#)
- IPUGetVersionString() : [Informations.s](#)
- IPUHypot() : [VML.s](#)
- IPUIFFT() : [Fourier\\_Transforms.s](#)
- IPUIFFTX() : [Fourier\\_Transforms.s](#)
- IPUIFFTXXY() : [Fourier\\_Transforms.s](#)
- IPUIFFTY() : [Fourier\\_Transforms.s](#) IPUIFFTZ() : [Fourier\\_Transforms.s](#)
- IPUImageShift() : [Image\\_Shifting.s](#)
- IPUInv() : [VML.s](#)
- IPUInvCbirt() : [VML.s](#)
- IPUInvSqrt() : [VML.s](#)
- IPU Ln() : [VML.s](#)

IPULog10() : **VML.s**

- IPULog1p() : **VML.s**
- IPULUDecomposition() : **Matrix.s**
- IPUMatrixInverse() : **Matrix.s**
- IPUMatrixMultiply() : **Matrix.s**
- IPUMatrixTranspose() : **Matrix.s**
- IPUModf() : **VML.s**
- IPUMul() : **VML.s**
- IPUMulByConj() : **VML.s**
- IPUNearbyInt() : **VML.s**
- IPUPow() : **VML.s**
- IPUPow2o3() : **VML.s**
- IPUPow3o2() : **VML.s**
- IPUPowx() : **VML.s**
- IPUPureFFT() : **Fourier\_Transforms.s**
- IPUPureIFFT() : **Fourier\_Transforms.s**
- IPURealFFT() : **Fourier\_Transforms.s**
- IPURealIFFT() : **Fourier\_Transforms.s**
- IPURint() : **VML.s**
- IPURound() : **VML.s**
- IPUSin() : **VML.s**
- IPUSinCos() : **VML.s**
- IPUSinh() : **VML.s**
- IPUSqr() : **VML.s**
- IPUSqrt() : **VML.s**
- IPUSub() : **VML.s**
- IPUTan() : **VML.s**
- IPUTanh() : **VML.s**
- IPUTrace() : **Debugging.s**
- IPUTraceEnabled() : **Debugging.s**
- IPUTraceInit() : **Debugging.s**
- IPUTraceShowTotal() : **Debugging.s**
- IPUTrunc() : **VML.s**